

Listed below are "best practices" based on the many shows that John has done. While none of these things are required, they will greatly improve the impact of John's performance. When in doubt, simply consider what's required for all audience members to be able to clearly hear and see John. Please see the document labeled Room Setup for an illustration.

So that everyone can fully enjoy John's program, he recommends:

SOUND:

- for groups of over 40 people, a microphone and sound system are required
- Muzak Ceiling Sound Systems are discouraged, due to poor sound quality
- handheld, wireless microphone with fresh batteries
- backup wired microphone should it be needed
- straight-stick microphone stand

STAGING:

- 6-inch to 24-inch riser for groups over 70 people
- one tall round cocktail table
- 8-10 standard audience chairs for game show contestants
- LCD projector and screen, positioned so that no one blocks the projector from the stage
- no speaking podium or other large objects at the front of the stage
- lighting focused on the stage so the room lights may be dimmed

SEATING:

- most conducive to humor when set up in auditorium/theater style or, if not possible, cabaret/banquet style with small tables
- space chosen should be appropriate to accommodate the expected turnout, as well as appear to be full
- audience should be seated together as a group and as close to the stage as possible
- keep the distance between the audience and John to a minimum (first row of tables to be no more than six feet from the stage)
- please no open dance floor separating John from the audience

If a head table is used, please consider placing a short riser in front of it, and relocate the table's occupants to other seats during John's program so that they may be able to see everything.

AMBIANCE:

- all doors and entryways should be closed during the performance to limit outside distractions
- please use the provided introduction, or a close variation thereof